



EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Media & Materials						
<p>(Managing Self) Be confident to try new activities and show independence, resilience and perseverance in the face of challenge</p> <p>(Creating with Materials) Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function</p> <p>-Share their creations, explaining the process they have used</p>	<p>In pencil, draw lines of different length and thickness</p> <p>In painting, mix colours to make secondary colours</p> <p>In painting, use thick and thin brushes to produce lines and shapes</p> <p>In collage, sort and use a range of materials that are cut, torn and glued</p> <p>In sculpture, use techniques such as rolling, cutting, moulding and carving</p> <p>In textiles, join materials using glue</p> <p>In print, use repeat or overlapping shapes (using objects to create print)</p>	<p>Use range of pencils to draw lines of different lengths/ thickness and show pattern using dots and lines</p> <p>In painting, use a variety of thick and thin brushes to produce lines and shapes, textures and patterns</p> <p>In painting, mix colours to make secondary colours and add white to make tints/black to make tones</p> <p>In collage, mix materials to create texture eg coiling, overlapping and montage</p> <p>In sculpture, create and combine shapes to make recognisable shapes</p> <p>In textiles, weave and join materials using glue or stitch</p> <p>In print, use repeat or overlapping shapes (using objects to create print)</p>	<p>Create sketchbooks to record and revisit observations</p> <p>In painting, use white to make tints and black to make tones and create a colour wheel</p> <p>In collage, consider the effect of chosen materials and technique</p> <p>In sculpture, include texture that conveys feelings, expression or movement and refine use of tools</p> <p>In print, press, roll, rub and stamp and recreate print from environment, e.g. <i>wrapping paper etc</i></p> <p>In digital media, use a range of tools to create different lines, colours, shapes, tones and textures</p>	<p>Create sketchbooks to record and revisit observations</p> <p>In drawing, use a range of pencils & techniques to show effect, movement, perspective and reflection</p> <p>In painting, use watercolours to produce washes for backgrounds</p> <p>In collage, use mosaic and montage</p> <p>In textiles, use basic cross and back stitch</p> <p>In print, use layers of two or more colours</p> <p>In digital media, use a range of tools to create images, video and sound recordings</p>	<p>Capture artistic process in sketch book</p> <p>In drawing, use a range of pencils to begin to develop personal style, drawing on the work of other artists for inspiration</p> <p>In painting, use watercolours to suggest mood</p> <p>In collage, with increasing confidence, combine visual and tactile qualities</p> <p>In sculpture, combine visual and tactile qualities</p> <p>In print, make printing blocks eg <i>from coiled string on card to create repeating pattern</i></p> <p>Enhance digital media by editing including sound, video, animation, still images and installations</p>	<p>Capture artistic process in sketch book</p> <p>In drawing, use a wide range of pencils to begin to develop a personal style, drawing on work of other artists for inspiration</p> <p>In painting, combine colours, tones and tints to enhance mood</p> <p>In collage, combine visual and tactile qualities</p> <p>Enhance digital media by editing including sound, video, animation, still images and installations</p>
Significant Artists						
	<p>Talk about the work of an artist, craft maker or designer</p> <p>Discuss their own and others' work</p>	<p>Know about the work of a range of artists, craft makers and designers</p> <p>Describe differences and similarities and make links to own work</p>	<p>Evaluate work of some artists and analyse creative works</p> <p>Know about great artists, architects and designers and how their art / design reflected and shaped our history</p>	<p>Draw on work of other artists for inspiration and begin to emulate their style</p> <p>Know about great artists, architects and designers and how their art/design reflected and shaped our history and contributed to the culture of our nation</p>	<p>Understand how great artists, architects and designers contribute to the culture, creativity and wealth of our nation</p> <p>Communicate ideas and comment on artworks using artistic language</p>	<p>Over the course of history, understand how great artists, architects and designers contribute to the culture, creativity and wealth of our nation</p> <p>Communicate ideas and comment on artworks using artistic language</p>



Whole-School Curriculum Map:

Art

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Vocabulary						
<p>(Comprehension) Use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role-play.</p> <p>(Creating with Materials) Share their creations, explaining the process they have used;</p>	<p>Begin to develop artistic vocabulary eg <i>primary/secondary colour, line, light, dark</i></p>	<p>Use correct artistic vocabulary eg <i>tone, tint, pattern, texture</i></p>	<p>Use artistic vocabulary to discuss and evaluate work eg <i>observe, perspective, technique, palette</i></p>	<p>Use range of artistic vocabulary to discuss and evaluate work eg <i>reflection, contemporary, convey</i></p>	<p>Use range of artistic vocabulary to communicate ideas, discuss and evaluate work/other artworks eg <i>tactile, influence, captivate, emulate</i></p>	<p>Use wide range of artistic vocabulary to evaluate own work and communicate ideas / comment on artworks eg <i>atmosphere, symbolise, mastery, evocative</i></p> <p>Master art/design techniques with wide range of materials</p>
Skills						
<p>(Fine Motor) Hold a pencil effectively in preparation for fluent writing</p> <ul style="list-style-type: none"> - Using the tripod grip in almost all cases - Use a range of small toys, including scissors, paint brushes and cutlery - Begin to show accuracy and care when drawing <p>(Creating with Materials) Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function</p> <p>-Share their creations, explaining the process they have used</p>	<p>Begin to use art and design techniques in using colour, patterns, texture, line, shape, form and space with range of materials</p>	<p>Use and apply art and design techniques in using colour, patterns, texture, line, shape, form and space with range of materials</p>	<p>Use and apply art and design techniques and improve their control and use of materials</p>	<p>Apply art and design techniques with creativity, experimentation and increasing awareness</p>	<p>Improve mastery of art/design techniques with wide range of materials</p>	